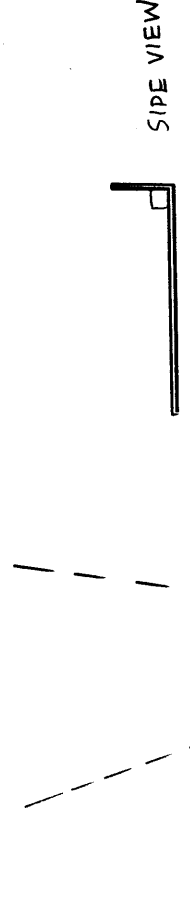
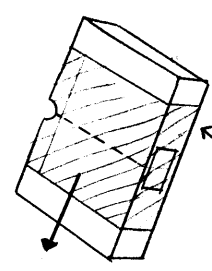


- STRIP C IS A COMBINATION OF A & B
- SUPERIMPOSE ON A & B AND GLUE THE SHADED AREA (=AREA OF A) DIRECTLY OVER STRIP A ONLY



- HOW TO USE:**
- PULL UP THE HINGE FLAP SO THAT IT IS PERPENDICULAR TO THE BASE
 - WITH THE PIVOT POINT PLACED DIRECTLY OVER THE VERTEX, ALIGN THE CUT EDGES OF THE BASE WITH THE ANGLE LINES
 - THE LINE JOINING THE INTERSECTION POINT OF C & B AND THE VERTEX WILL GIVE THE ANGLE BISECTOR



STRIPS A, B & C CAN BE CUT FROM THE BOTTOM SIDE OF THE CASE

PAPER ANGLE-BISECTOR

- : MADE FROM VIDEO CASSETTE CASE
- DESIGNED BY GABRIEL VONG